



## Art Progression of Knowledge and Skills

## Intent (Aims)

All children, through exploring great artists and designers, and by producing and evaluating ideas and creative works, become proficient in drawing, painting, collage, printing, and sculpting.

## Pedagogy (How?)

At Fairlawn Primary School, our Art and Design curriculum aims to give our children the skills to produce and evaluate ideas and creative works. We achieve this by looking at great artists and designer who help us to explore a range of domains in Art & Design:

• Drawing • Painting • Collage • Printing • Sculpting

Portraitures is taught each year, and the remaining domains are taught in a progressive sequence over the course of study.

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Curriculum	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
(What?)							
Portraiture		Van Gough & Picasso To form recognisable facial features with pen Line (thick/thin) Tone (light/dark Cross Hatching	Hockney  To form recognisable facial features with pencil and watercolour  Proportion  Colour	Frieda Khalo  To form recognisable facial features, experimenting with different hardness of pencils for texture.  To create a montage for the background including colours and materials for effect. Giving reasons for their choices these will relate to the child's interests.	Van Gough  To use observation to create a self-portrait using lines, shapes and marks. Focussing on light and dark tones. To adapt and refine ideas as they go.	Picasso  To use shade and tone with accurate proportioning.  To think critically about their art and design work.  Confour-Hatching	Thesleff  To focus and use value shading techniques effectively.  To use colours that are analogous and complimentary.  To use a range of mixed media.  To use digital technology as sources for developing ideas.
Drawing				Durer  To use lines, shape and tone to create images to create visual texture  Stippling  Contour Lines  Various Line Patterns	Leger  To simplify images with line and shape. Geometric shape Fragmenting Overlapping Juxtaposition		Gaudi To transform images using influences from nature To learn to control 'value' Shading Smudging Scumbling
Painting		O'Keeffe  To draw and paint from close observation.  To mix primary colours to make secondary colours.  To name the primary and secondary colours.		Monet To use impressionist techniques. To mix colours effectively using the correct language, e.g. fint, shade use varied brush techniques to create shapes,	To develop our close observational skills.     To learn about international artists and the impact that they had on that medium.	To use watercolour techniques     To know how to create a composition	Klimt To use photographic images to create mixed media To create and arrange accurate patterns Use key vocabulary to demonstrate

			textures, patterns and lines.  To create a painting 'En Plein Air' using the pointillism technique.	To create a cubism piece of art using colours associated with a mood of their choice. Using the technique of overlapping.		knowledge and understanding in this strand: shape, form, arrange, fix
Collage	Queen Mother Pendant Mask  To select materials for collage  To sort, cut, tear and glue materials	Klee     To use basic shapes to create collage     To use lnk transfer technique     To add texture by mixing materials	Pompeii (unknown)  To practice mosaic technique  To select colour, giving reasons for their choice  To refine work as they go to ensure precision		Eisenlohr To add collage to printed background To plan and design collage To use precision cutting techniques To use contrast to build tension	
Printing		Barbara Garrison & Joseph Mallard William Turner  To make a collograph plate and print  Use a variety of materials, e.g. sponges, fruit, blocks.  Demonstrate a range of techniques, rolling, pressing, stamping and rubbing		Hokusai  To create a print using a polystyrene printing tile.  Replicate patterns from observations.  Transfer a line drawing onto a printing tile using pencils.	Elizabeth Catlett  To design a linoleum cut.  To design and create printing blocks/tiles.  To develop techniques in mono, block and relief printing.  To create and arrange accurate patterns using sculpting tools for scoring.	
Sculpting		De Saint  To build a bird sculpture from Plastacine.  To build an understanding of different joining techniques.  To use a variety of natural, recycled and manufactured materials for sculpting, e.g. clay, straw and card.  To use a variety of techniques, e.g. rolling, cutting, pinching, and smoothing.		Reader  To develop the skill of using and combining different materials to create a new technique and effect.  Being able to express ideas through 3-dimensional models.  To add materials to the sculpture to create detail.  To use mod roc and other malleable materials and practise joining techniques	acomy.	To design and create a planned family sculpture using wire and clay.     Develop cutting and joining skills.