



Music Progression of Knowledge and Skills At Fairlawn, we believe in the power of music to enable us to unify, immerse and communicate enabling us to understand and navigate the world

Intent (Aims)

around us. This is taught through five keys skills that we learn and build on each year: knowledge of music, notation, listening, composing and performing.

At Fairlawn we follow the 'Kapow! Musical Scheme' to aid us in delivering a well-balanced and responsive music curriculum. In their learning pupils'

Pedagogy (How?)

develop:

- their ability to listen and appreciate a wide variety of music and to make informed judgements about musical quality
- an involvement in different forms of amateur music-making, both individual and communal, thereby developing a sense of group identity and togetherness.

Our curriculum is organised into four inter-related dimensions of music:

- Performing
- Listening
- Composing
- The history of music

Progression of Musical Skills

Curriculum (What?)	EYFS (All skills crossover)	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	*Responding to music through movement, altering	Recognising and understanding the difference between	*Recognising timbre changes in music they listen to.	*Discussing the stylistic features of different genres,	Recognising the use and development of motifs in music.	*Recognising and confidently discussing the stylistic	Discussing musical eras in context, identifying how they
	movement to	pulse and rhythm.		styles and traditions		features of different	have influenced
	reflect the tempo, dynamics or pitch of	*Understanding that	Recognising structural features in	of music using musical vocabulary	*Identifying gradual dynamic and tempo	genres, styles and traditions of music	each other, and discussing the impact
	the music.	different types of sounds are called	music they *listen to. Listening to and	(Indian, classical, Chinese, Battle	changes within a piece of music.	using musical vocabulary. (South	of different composers on the
	Exploring lyrics by suggesting	timbres.	recognising instrumentation.	Songs, Ballads, Jazz).	Recognising and	African, West African, Musical, Theatre,	development of musical styles.
Listening	appropriate actions. Exploring the story	*Recognising basic tempo, dynamic and	*Beginning to use	Understanding that music from different	discussing the stylistic features of different	Blues, Dance Remix.).	Recognising and
	behind the lyrics or music.	pitch changes (faster/slower,	musical vocabulary to describe music.	parts of the world has different features.	genres, styles and traditions of music	*Representing the features of a piece of	confidently discussing the stylistic
		louder/quieter and	Identifying melodies		using musical	music using graphic	features of music and
	Listening to and following a beat	higher/lower).	that move in steps.	*Recognising and explaining the	vocabulary (Samba, Rock and Roll).	notation, and colours, justifying their	relating it to other aspects of the Arts
	using body percussion and	Describing the character, mood, or	Listening to and repeating a short,	changes within a piece of music using	Identifying common	choices with reference to musical	(Pop art, Film music).
	instruments.	'story' of music they listen to, both	simple melody by ear.	musical vocabulary.	features between different genres,	vocabulary.	*Representing changes in pitch,
		verbally and through		*Describing the	styles and traditions	*Comparing,	dynamics and
		movement.		timbre, dynamic,	of music.	discussing and	texture using graphic

*Considering whether	Describing the	Suggesting	and textural details	*Recognising,	evaluating music	notation, justifying
a piece of music has	differences between	improvements to	of a piece of music,	naming and	using detailed	their choices with
a fast, moderate or	two pieces of music.	their own and others'	both verbally, and	explaining the effect	musical vocabulary.	reference to musical
slow tempo.		work.	through movement.	of the interrelated		vocabulary.
	Expressing a basic			dimensions of music.	*Developing	
Listening to sounds	opinion about music		Beginning to show an		confidence in using	Identifying the way
and matching them	(like/dislike). Listening		awareness of metre.	*Identifying scaled	detailed musical	that features of a
to the object or	to and repeating			dynamics	vocabulary (related	song can
instrument.	short, simple rhythmic		*Beginning to use	(crescendo/decresc	to the inter-related	complement one
	patterns.		musical vocabulary	endo) within a piece	dimensions of music)	another to create a
*Listening to sounds			(related to the inter-	of music.	to discuss and	coherent overall
and identifying high	Listening and		related dimensions of		evaluate their own	effect.
and low pitch.	responding to other		music) when	*Using musical	and others' work.	
Listening to and	performers by		discussing	vocabulary to discuss		*Use musical
repeating a simple	playing as part of a		improvements to	the purpose of a		vocabulary correctly
rhythm.	group.		their own and others'	piece of music.		when describing and
,			work.	i i		evaluating the
Listening to and				*Using musical		features of a piece of
repeating simple				vocabulary (related		music.
lyrics.				to the inter-related		
,				dimensions of music)		Evaluating how the
Understanding that				when discussing		venue, occasion and
different instruments				improvements to		purpose affects the
make different				their own and others'		way a piece of music
sounds and grouping				work.		sounds.
them accordingly						
						*Confidently using
						detailed musical
						vocabulary (related
						to the inter-related
						dimensions of music)
						to discuss and
						evaluate their own
						and others work.
						and officia Work.

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	Playing untuned	Selecting and	Selecting and	Composing a piece	Composing a	Composing a	Improvising
	percussion 'in time'	creating short	creating longer	of music in a given	coherent piece of	detailed piece of	coherently and
	with a piece of	sequences of sound	sequences of	style with voices and	music in a given style	music from a given	creatively within a
	music.	with voices or	appropriate sounds	instruments (Battle	with voices, bodies	stimulus with voices,	given style,
		instruments to	with voices or	Song, Indian	and instruments.	bodies and	incorporating given
	Selecting classroom	represent a given	instruments to	Classical, Jazz,		instruments (Remix,	features.
	objects to use as	idea or character.	represent a given	Swing).	Beginning to	Colours, Stories,	
	instruments.		idea or character.		improvise musically	Drama).	Composing a multi-
		Combining		Combining melodies	within a given style.		layered piece of
	Experimenting with	instrumental and	*Successfully	and rhythms to	Developing melodies	Improvising	music from a given
	body percussion and	vocal sounds within a	combining and	compose a multi-	using rhythmic	coherently within a	stimulus with voices.
	vocal sounds to	given structure.	layering several	layered composition	variation,	given style.	bodies and
	respond to music.	9	instrumental and	in a given style	transposition,	9	Instruments.
	100,0011011011100101	Creating simple	vocal patterns within	(pentatonic).	inversion, and	*Combining rhythmic	
	Selecting	melodies using a few	a given structure.	(pernatorile).	looping.	patterns (ostinato)	Composing an
	appropriate	notes.	a given shochare.	*Using letter name	looping.	into a multi-layered	original song,
	instruments to	110163.	Creating simple	and rhythmic	*Creating a piece of	composition using all	incorporating lyric
	represent action and	*Choosing dynamics,	melodies from five or	notation (graphic or	music with at least	the inter-related	writing, melody
	•					dimensions of music	
	mood.	tempo and timbre for	more notes.	staff), and key	four different layers		writing and the
	e	a piece of music	*0.	musical vocabulary	and a clear structure.	to add musical	composition of
Composing	Experimenting with		*Choosing	to label and record		interest.	accompanying
Cerripesing	playing instruments in		appropriate	their compositions.	*Using letter name,		features, within a
	different ways.		dynamics, tempo		graphic and	Using staff notation to	given structure.
			and timbre for a	*Suggesting and	rhythmic notation	record rhythms and	
			piece of music.	implementing	and key musical	melodies.	*Developing
				improvements to	vocabulary to label		melodies using
			Using letter name	their own work, using	and record their	*Selecting, discussing	rhythmic variation,
			and graphic notation	musical vocabulary.	compositions.	and refining musical	transposition and
			to represent the			choices both alone	changes in
			details of their		*Suggesting	and with others, using	dynamics, pitch and
			composition.		improvements to	musical vocabulary	texture. Recording
					others' work, using	with confidence.	own composition
			Beginning to suggest		musical vocabulary.		using appropriate
			improvements to			Suggesting and	forms of notation
			their own work.			demonstrating	and/or technology
						improvements to	and incorporating.
						own and others'	g.
						work.	*Constructively
						110110	critique their own
							and others' work,
							using musical
							<u> </u>
							vocabulary.

Performing	Using their voices to join in with well-known songs from memory. Remembering and maintaining their role within a group performance. Moving to music with instruction to perform actions. Participating in performances to a small audience. Stopping and starting playing at the right time.	Using their voices expressively to speak and chant. Singing short songs from memory, maintaining the overall shape of the melody and keeping in time. Maintaining the pulse (play on the beat) using hands, and tuned and untuned instruments. Copying back short rhythmic and melodic phrases on percussion instruments. *Responding to simple musical instructions such as tempo and dynamic changes as part of a class performance.	*Using their voices expressively when singing, including the use of basic dynamics (loud and quiet). Singing short songs from memory, with melodic and rhythmic accuracy. Copying longer rhythmic patterns on untuned percussion instruments, keeping a steady pulse. *Performing expressively using dynamics and timbre to alter sounds as appropriate. Singing back short melodic patterns by ear and playing short melodic patterns from letter notation.	Singing songs in a variety of musical styles with accuracy and control, demonstrating developing vocal technique. Singing and playing in time with peers, with some degree of accuracy and awareness of their part in the group performance. *Performing from basic staff notation, incorporating rhythm and pitch and being able to identify these symbols using musical terminology.	*Singing longer songs in a variety of musical styles from memory, with accuracy, control, fluency and a developing sense of expression including control of subtle dynamic changes. Singing and playing in time with peers with accuracy and awareness of their part in the group performance. Playing melody parts on tuned instruments with accuracy and control and developing instrumental technique. Playing syncopated rhythms with accuracy, control and fluency.	Singing songs in two or more parts, in a variety of musical styles from memory, with accuracy, fluency, control and expression. *Working as a group to perform a piece of music, adjusting dynamics and pitch according to a graphic score, keeping in time with others and communicating with the group. Performing with accuracy and fluency from graphic and simple staff notation. Playing a simple chord progression with accuracy and fluency	Singing songs in two or more secure parts from memory, with accuracy, fluency, control and expression. *Working as a group to perform a piece of music, adjusting the interrelated dimensions of music as required, keeping in time with others and communicating with the group. Performing a solo or taking a leadership role within a performance. Performing with accuracy and fluency from graphic and staff notation and from their own notation. Performing by following a conductor's cues and directions.
History of Music				Understanding that music from different times has different features.	*Recognising and discussing the stylistic features of different genres, styles and traditions of music using musical vocabulary.	*Confidently discussing the stylistic features of different genres, styles and traditions of music and explaining how these have developed over time.	*Discussing musical eras in context, identifying how they have influenced each other, and discussing the impact of different composers on the development of musical styles.

	Progression of Musical Knowledge									
Pitch	To understand that what 'high' and ' low' notes are.	To understand that pitch means how high or low a note sounds. To understand that 'tuned' instruments play more than one pitch of notes.	To know that some tuned instruments have a lower range of pitches and some have a higher range of pitches. To understand that a melody is made up from high and low pitched notes played one after the other, making a tune.	To know that the group of pitches in a song is called its 'key' and that a key decides whether a song sounds happy or sad. To know that some traditional music around the world is based on five-notes called a 'pentatonic' scale. To understand that a pentatonic melody uses only the five notes C D E G A.	To know that a bass line is the lowest pitch line of notes in a piece of music, and a walking bassline (where patterns of notes go up then down again) is common in rock and roll. To know that a glissando in music means a sliding effect played on instruments or made by your voice. To know that 'transposing' a melody means changing its key, making it higher or lower pitched.	To understand that a minor key (pitch) can be used to make music sound sad. To understand that major chords create a bright, happy sound. To know that a 'bent note' is a note that varies in its pitch, eg the pitch may slide up or down. To understand that varying effects can be created using only your voice, for example by changing the pitch, dynamic or tempo of the sounds made.	To know that the Solfa syllables represent the pitches in an octave. To understand that 'major' key signatures use note pitches that sound cheerful and upbeat. To understand that 'minor' key signatures use note pitches that can suggest sadness and tension. To know that a melody can be adapted by changing its pitch.			
Duration	To recognise that different sounds can be long or short.	To know that rhythm means a pattern of long and short notes.	To know that 'duration' means how long a note, phrase or whole piece of music lasts. To know that the long and short sounds of a spoken phrase can be represented by a rhythm.	To know that different notes have different durations, and that crotchets are worth one whole beat. To know that written music tells you how long to play a note for.	To know that combining different instruments playing different rhythms creates layers of sound called 'texture'. To know that playing 'in time' requires playing the notes for the correct duration as well as at the correct speed. To know that a motif in music can be a repeated rhythm.	To know that 'poly- rhythms' means many different rhythms played at once. To know that the duration of a note or phrase in music can be shown using a repeated symbol or the size of a symbol on a graphic score.	To understand that all types of music notation show note duration, including the Kodaly method which uses syllables to indicate rhythms. To understand that representing beats of silence or 'rests' in written music is important as it helps us play rhythms correctly. To know that a quaver is worth half a beat.			

Dynamics	To understand that instruments can be played loudly or softly.	To know that dynamics means how loud or soft a sound is. To understand that sounds can be adapted to change their mood, eg through dynamics.	To know that dynamics can change the effect a sound has on the audience.	To know that the word 'crescendo' means a sound getting gradually louder.	To know that changing the dynamics of a musical phrase or motif can change the texture of a piece of music.	To understand that varying effects can be created using only your voice, for example by changing the pitch, dynamic or tempo of the sounds made.	To know that a melody can be adapted by changing its dynamics.
Tempo	To recognise music that is 'fast' or 'slow'. To understand that we can match our body movements to the speed (tempo) or pulse (beat) of music.	To know that the 'pulse' is the steady beat that goes through music. To know that tempo is the speed of the music.	To understand that the tempo of a musical phrase can be changed to achieve a different effect.		To know that playing in time means all performers playing together at the same speed.	To understand that a slow tempo can be used to make music sound sad. To understand that varying effects can be created using only your voice, for example by changing the pitch, dynamic or tempo of the sounds made.	To know that a melody can be adapted by changing its dynamics, pitch or tempo.
Timbre	To know that different instruments can sound like a particular character.	To know that 'timbre' means the quality of a sound; eg that different instruments would sound different playing a note of the same pitch. To know that my voice can create different timbres to help tell a story.	To know that musical instruments can be used to create 'real life' sound effects. To understand an instrument can be matched to an animal noise based on its timbre.	To understand that the timbre of instruments played affect the mood and style of a piece of music.	To know that grouping instruments according to their timbre can create contrasting 'textures' in music. To understand that both instruments and voices can create audio effects that describe something you can see.	To understand that human voices have their own individual timbre, and that this can be adapted by using the voice in different ways.	To know that timbre can also be thought of as 'tone colour' and can be described in many ways eg warm or cold, rich or bright.
Texture	To know that music often has more than one instrument being played at a time.	To know that music has layers called 'texture'	To know that a graphic score can show a picture of the layers, or 'texture', of a piece of music	To know that many types of music from around the world consist of more than one layer of sound; for example a 'tala' and 'rag' in traditional Indian music.	To know that combining different instruments and different rhythms when we compose can create layers of sound we call 'texture'. To understand that harmony means playing two notes at the same time, which	To understand that a chord is the layering of several pitches played at the same time. To know that polyrhythms means many rhythms played at once.	To understand that texture can be created by adding or removing instruments in a piece and can create the effect of dynamic change. To know that a counter-melody is different to harmony because it uses a

					usually sound good together.		different rhythm as well as complementary notes.
Structure	To recognise the chorus in a familiar song.	To know that a piece of music can have more than one section, eg a versed and a chorus.	To understand that structure means the organisation of sounds within music, eg a chorus and verse pattern in a song.	To know that in a ballad, a 'stanza' means a verse. To know that music from different places often has different structural features, eg traditional Chinese music is based on the fivenote pentatonic scale.	To know that deciding the structure of music when composing can help us create interesting music with contrasting sections. An ostinato is a musical pattern that is repeated over and over; a vocal ostinato is a pattern created with your voice. To understand that musical motifs (repeating patterns) are used as a building block in many well-known pieces of music	To know that a loop is a repeated rhythm or melody, and is another word for ostinato. To know that 12-bar Blues is a sequence of 12 bars of music, made up of three different chords.	To know that a chord progression is a sequence of chords that repeats throughout a song. To know that a 'theme' in music is the main melody and that 'variations' are when this melody has been changed in some way.
Notation	To know that signals can tell us when to start or stop playing.	To understand that music can be represented by pictures or symbols.	To know that 'notation' means writing music down so that someone else can play it I know that a graphic score can show a picture of the structure and / or texture of music.	To understand that 'reading' music means using how the written note symbols look and their position to know what notes to play.	To know that 'performance directions' are words added to music notation to tell the performers how to play.	To know that simple pictures can be used to represent the structure (organisation) of music. To understand that in written staff notation, notes can go on or between lines, and that the lines show the pitch of the note.	To know that 'graphic notation' means writing music down using your choice of pictures or symbols but 'staff notation' means music written more formally on the special lines called 'staves'. To know that chord progressions are represented in music by Roman numerals.