

# *Inter-related dimensions of music*

*Tempo* – The speed of a music of music.

*Dynamics* - The variation in volume of the sounds or notes in a piece of music.

*Pitch* – How high or low a note or sound is.

*Duration* - The length of time that a note is held or played for.

*Texture* - The layers of sound in a piece of music and the relationship between them.

*Timbre* - The quality of a musical note that makes the same note sound different when played on different instruments.

*Structure* - The way a piece is built and the order it is played in.

*Notation* - The way music is notated.